



The FA Futsal Fives Playing Rules

The FA Futsal Fives leagues play to an abbreviated version of FIFAs Futsal Laws of the Game to make them more appropriate and relevant to this recreational Futsal league format. These playing rules have been approved by The Football Association as appropriate for the FA Futsal Fives leagues.

The FA have tried where possible to maintain the ethos and integrity of Futsal within these playing rules, but due to the format and construct of the FA Futsal Fives leagues it is impossible to play these leagues in line with the full Futsal Laws of the Game. These adapted playing rules are only applicable in the FA Futsal Fives leagues, and it is important for players and teams to note that in other Futsal competitions they will be expected to play to the full FIFA Futsal Laws of the Game. To see the full Futsal Laws of the Game please visit www.TheFA.com or www.FIFA.com.

General Rules

1. These are adapted playing rules specific for the FA Futsal Fives leagues. Any situation not covered within these rules will automatically revert to either FIFAs Futsal Laws of the Game or where appropriate The FA Rules and Regulations.
2. All players, including goalkeepers, must wear shin-pads at all times when on the pitch.
3. A player must not use equipment or wear anything that is dangerous to himself or another player, including any kind of jewellery. Jewellery should be removed.
4. Players must wear appropriate flat-soled, non-marking footwear.

Playing Squad & Substitutions

5. All players must be registered to the team with the FA Futsal Fives League Coordinator before being allowed to play for the team.
6. Each team must accurately complete a team list prior to each match
7. Five players may be on the pitch for each team at any one time, unless players have been dismissed from the pitch.
8. A team may consist of up to 12 players for each game, and up to seven substitutes can be named.
9. Substitutions can be made at any time during the game, and the number of substitutions is unlimited. A player that has been substituted may return to the pitch as a substitute for another player.
10. The player being substituted must leave the pitch via the substitution zone, which is the area in front of their team bench. The substitute can only enter the pitch once the player being replaced has left, and they must enter the pitch via the substitution zone.

11. Up to a maximum of three team officials (non-players) may sit in the technical area during a match.
12. A match may not start if a team has less than 3 players, and a match will be abandoned if a team has less than three players on the pitch.

Duration of Play & Timeouts

13. Matches will be divided between two equal periods of between 15 to 20 minutes at the discretion of the referee and/or League Coordinator.
14. Games will play to a running clock, which means that the clock will not be stopped when the ball goes out of play or there is a stoppage in the game.
15. At half-time the interval should not exceed 5 minutes, and it is at the referee's discretion to allow less time for the half-time interval.
16. Timeouts are not permitted in this format of Futsal.

Technical Rules

17. In order to restart the game after a ball has gone out of play the ball is kicked back into play from the touchline and from corners.
18. For kick-ins, free kicks, goal clearances and corner kicks the player in possession of the ball has 4 seconds to restart play which the referee will count with their fingers in the air.
19. For a kick-in, the player must have one foot on the touch line or behind it and the ball must be stationary.
20. A goal may not be scored directly from a kick-in.
21. From corners, kick-ins and free-kicks opponents must be a distance of at least 5 metres from the ball.
22. Goalkeepers are allowed to come out of the penalty area and players are allowed to go into the penalty area.
23. The goalkeeper is not allowed to control the ball with either hands or feet for more than 4 seconds in their own half.
24. A goal clearance must be thrown out and the goalkeeper cannot touch the ball again unless a member of the opposition has touched the ball or if the goalkeeper receives the ball in the opponents half.
25. If the ball touches the ceiling of the hall a kick-in will be awarded against the team who last touched the ball.
26. There is no offside in Futsal.

Fouls & Misconduct

27. A team may concede five fouls (direct free-kicks) in each half of the game. On the sixth and any subsequent fouls that the team commits a direct free kick will be awarded to the opposition from the 10m penalty mark. The defending team may not place any players other than the goalkeeper to stop the shot.
28. If a player is sent off then the team to which the player belongs must remain with 4 players until either two minutes have passed, or the opposition have scored a goal. The player that has been sent-off is not able to play in the remainder of the match and will face further suspension in line with the league rules.

The Referee

29. There will only be one referee per match, who will officiate the game and keep the time.
30. The decisions of the referee regarding facts connected with play are final.
31. The referee will enforce the Laws of the Game.