

Level 2 Project

Things to consider for your Lv2 Project

Remember, we want you to be creative; your evidence can include uploaded images & videos and anything else that has supported you throughout the learning journey.

Content:

1. Who We Are - Identify your club purpose.

Things to consider:

- Your core values
- Why you exist

2. How We Play - Think about your playing philosophy and how you like your team and players to play football.

Things to consider:

- When you have the ball (in possession)
- When you don't have the ball (out of possession)
- When possession of the ball changes (transition)

3. The Future Player - Create a profile of the players in your team.

Things to consider:

- Names
- Birthdays
- Football age (how long each individual has played the game)
- Things they are good at, find difficult, or want to get better at across

The FA 4 Corner Model, and why

- Other sports they play, and how often

4. How We Coach - State your coaching philosophy and how this impacts upon how your team plays football.

Things to consider:

- Your coaching environment
- The time and opportunity you have available with your players
- Tracking the sessions you deliver over a minimum of 8 weeks and consider how you're coaching

Philosophy impacts upon what you decide to do

- How you work with your players over that period of time
- The different coaching styles and interventions used and the reasons you chose these with regards player ownership and decision-making

5. How We Support - Record your experiences over a minimum of 8 games.

Things to consider:

- Number of minutes each player plays and in what position(s)
- Formations the players experience
- Playing positions of each individual
- Review how it went and what you intend to do next