

Positive Environment Commitment Statement



As a club we are strongly committed to creating an environment that is safe, supportive, friendly and positive for all.

Respect is embedded into our club's culture and we are committed to taking responsibility for our own clubs' actions and environment.

Any undesired or unacceptable behaviour from anyone associated with our club will not be tolerated and will be dealt with through our own club policies and procedures, in line with FA rules and regulations.

As a club we will play our part in installing a positive behavioural culture within grassroots football and to achieve this we commit that we will:

- **Lead by example** – ensuring sure our players, coaches and spectators understand and show the desired behaviours we expect as a club and in line with our own or The FA's Code of Conduct.
- **Respect the Officials** and will ensure that we have processes to 'meet and greet' the match official(s) so that they feel welcome and supported before, during and after game, especially when these referees may be U18
- Ensure that our **March Day Environment is positive** by being aware of the impact and perception of our club through bad language and undesirable behaviour upon match officials, the opposition, and members of the public – including children, and by setting up and overseeing a Designated Spectator Area/Respect barriers (youth football).
- Ensure we provide a **positive player experience** for all players by keeping feedback from the side-lines, from coaches and spectators, to a minimum, ensuring that our players play their game, fairly and displaying good sportsmanship at all times, and ensuring spectators celebrate effort and good play from both teams.
- **Promote positive behaviours** through campaigns and communications
- **Embed Safeguarding, Promote Equality and Respect Diversity** – to ensure our club is inclusive for all.
- Take responsibility for, effectively addressing, and where applicable, reporting any unacceptable or undesired behaviours displayed by *anyone*